

# Distortion Correction Using Simulated Point-Spread Functions

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**INTRODUCTION:** Field inhomogeneity causes intensity and geometric distortion in magnetic resonance (MR) images. There are several existing approaches to correct for this distortion, including measuring the point-spread function (PSF) with distortion [1]. We propose building a Simulated Point-Spread Function (S-PSF) using knowledge of the k-space trajectory and field map, instead of using a separate acquisition to measure the point-spread function. This method allows for faster, more complete field-corrected image reconstruction, and the sparseness of the system matrix will allow for translation to a parallel software implementation. We will show that the method not only corrects for distortion, but it outperforms other iterative methods for high off-resonance field inhomogeneities if the acquisition trajectory is chosen well.

**THEORY:** Field inhomogeneities caused by susceptibility differences in the brain, particularly at air-tissue interfaces, lead to distortions in the reconstructed images. We can correct this distortion using information from the k-space trajectory and field map. The S-PSF is estimated by a simple gridding reconstruction of the simulated k-space data from a single point in image space and combining the resulting distorted reconstructions of each point in a matrix. The field map of the object is included in the simulation of the PSF, but field correction is excluded from the gridding reconstruction. By combining the matrix of S-PSF's with sensitivity information from parallel receiver coils, we can form a system matrix,  $A_{S-PSF}$ , and set up the following equation to solve for the undistorted image:  $f_{distorted} = A_{S-PSF} f_{undistorted}$  (1).

EPI is particularly susceptible to distortion due to its long readout time; the more time spent acquiring each pixel, increasing the echospacing, the worse the distortion. Our method is limited for correcting distortion when the spatial derivative of the field map at a significant number of pixels is greater than the bandwidth per pixel (BWPP) in the phase-encode direction of the acquisition, where  $BWPP = (1/echospacing) * (1/N) * (R)$  where N is the size of the image and R is the reduction factor from undersampling. However, we can correct for larger field inhomogeneities with an acquisition of multiple, under-sampled shots with higher effective BWPP.

Equation 1 demonstrates the case of correcting for distortion of a single-shot trajectory. This can be expanded to multi-shot trajectories, where the S-PSF is determined for each shot. When the trajectory is separated into shots, flipping the phase-

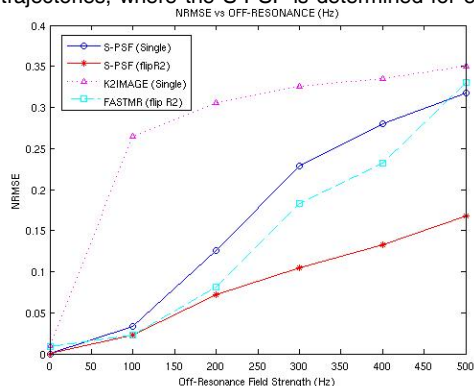


Figure 2 Comparison of S-PSF, Gridding, and Iterative[2] reconstructions of images with bumps in the field map from 0 to 500Hz off-resonance.

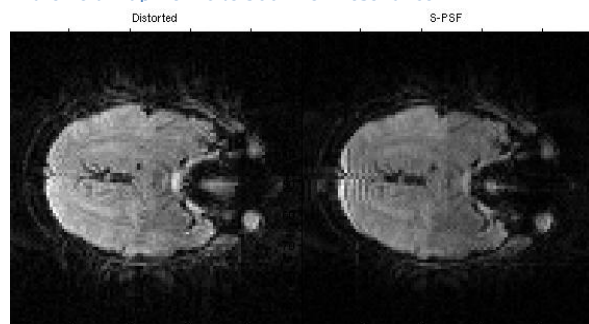


Figure 3: Distorted Image, S-PSF Corrected Image

500Hz off-resonance and the S-PSF reconstruction ranges from .10 to .16 NRMSE for the same cases. It is clear that the S-PSF method is the most robust to high field inhomogeneity and that this robustness increases with the reduction factor of each shot of the trajectory. Figure 3 shows the distorted reconstruction of an R=2 single shot acquisition of the human brain and the image corrected using the S-PSF reconstruction. In order to combine two R=2 images for the S-PSF method, the  $T_2^*$  decay must be accounted for; weighting the image with the longer echo time accordingly accounts for the differences in amplitude between the two images.

**CONCLUSIONS:** We have concluded that the S-PSF is an effective tool for distortion correction for EPI. The problem of long readout times for EPI in an inhomogeneous field can be resolved with the S-PSF method simply by choosing an acquisition trajectory with greater effective BWPP. Thus, the S-PSF method is much more robust than current methods when large inhomogeneities are present.

**REFERENCES:** [1]Zaitsev, M., et al., *Magn Reson Med*, 2004. 52(5):1156-66, [2]Sutton, B.P., et al., *IEEE Trans Med Imaging*, 2003. 22(2):78-88.

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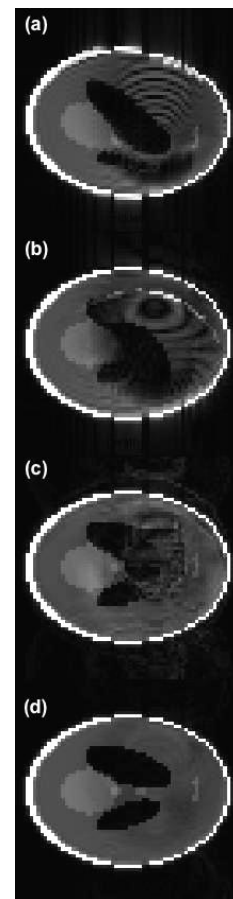


Figure 1: Reconstruction of image with 300Hz off-resonance bump in field map 2 R2 Shots, phase encode flipped: (a) Distorted Image (b) Gridding (c) Iterative [2] (d) S-PSF

acquired from a single shot, fully encoded trajectory and from the combination of two single shot, R=2 acquisitions with  $TE_1=25ms$  and  $TE_2=52ms$ , with phase encode direction flipped between the two shots.

**RESULTS:** Figure 1 shows the (a) distorted, uncorrected, (b) corrected, gridded method, (c) corrected, iterative method [2], and (d) corrected, S-PSF reconstructed images of a Shepp-Logan phantom in simulation with a 300Hz off-resonance bump in the field map. The NRMSE of each of the gridded field-corrected (dashed line), iterative method [2] (dotted line), and s-PSF (solid lines of colors varying by trajectory) methods is plotted in Figure 2 against increasing off-resonance field strength. While the error measurements for the three are close at lower fields, the conventional methods range from .18 to .35 NRMSE for correcting for 300-