

On the optimal acceleration of time-resolved 3D imaging using GRAPPA

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Introduction: Time-resolved 3D imaging often suffers from long acquisition times while aiming for high temporal or spatial resolution. To speed up acquisition times parallel imaging techniques for volumetric [1] and time-resolved 2D data acquisition have been introduced [2-4]. However, no systematic investigation of parallel imaging using GRAPPA to reconstruct time-resolved 3D data has been presented to date. Hence, the aim of this work was to explore how to optimally undersample and reconstruct time-resolved 3D data.

Methods: Imaging was performed on a 3T Siemens Trio system using a 12 channel head coil. The two phase encoding directions were left-right and anterior-posterior to ensure a symmetric coil configuration and exclude dependencies on coil geometry. Time-resolved 3D data was acquired in a moving phantom with an isotropic matrix of $64 \times 64 \times 64$ and a voxel size of $2.4 \times 2.4 \times 2.4 \text{ mm}^3$ as well as with an anisotropic matrix of $128 \times 128 \times 40$ also with isotropic voxel size of $1.6 \times 1.6 \times 1.6 \text{ mm}^3$. The temporal resolution was 47 ms, the motion range of the phantom $\sim 4 \text{ cm}$ with a frequency of $\sim 1.2 \text{ Hz}$. Further, an additional noise-only measurement (matrix $128 \times 128 \times 48$) with zero flip angle was performed to allow for SNR analysis.

PEAK-GRAPPA [4] as an extension of kt-GRAPPA (characterized by a uniform kernel geometry composing a smallest cell within the acquisition pattern in combination with temporal averaging of coil weights) was used for image reconstruction. An extended 4D-kernel (kx, ky, kz, t) as illustrated in Fig.1 was used to directly calculate a single set of coil weights for the entire 4D data set. This acquisition scheme was theoretically suggested for kt-SENSE reconstruction of 4D-data described by Tsao et al [5]. Further, reconstruction using a 3D-kernel (kx, ky, t) was performed to determine coil weights from $N_{ACS(y)}$ reference lines for each of the $N_{ACS(z)}$ reference partitions separately ($W_i, i=1:N_{ACS(z)}$). These were subsequently averaged to a single set of coil weights ($W = \sum W_i / N_{ACS(z)}$) to reconstruct all partitions separately (see Fig.2). For the isotropic matrix data 8×8 (reduction factor $R=5$) or 10×10 ($R=10$) ACS lines were used in ky - and kz -direction. The anisotropic data was reconstructed using 24×7 ACS lines ($R=5$ and $R=10$) in ky - and kz -direction to account for the anisotropic signal distribution in the ky - kz -space. Reconstruction using an alternative kernel approach with a smaller kernel extension ($bt=3$ or $bz=3$) for $R=10$ as shown in Fig.3 was performed.

Image reconstruction was performed in Matlab while removing k -space lines retrospectively from the fully acquired k -space data according to the sampling patterns in Fig.1-3. Reference lines were copied back into the data matrix after reconstruction to preserve the temporal dynamics. Regional (encompassing the moving phantom) root-mean-square error (RMSE) averaged over the slices within the phantom and averaged over all time frames was determined as well as SNR within a ROI in the phantom using the zero flip angle scan.

Results: Phantom images of a frame during peak velocity are shown in Fig.4 for full k -space data, 3D- and 4D kernel configurations for the anisotropic data matrix with $R=5$ demonstrating a slightly degraded image quality for the 4D-kernel, also exhibiting a higher noise level, compared to the 3D-kernel reconstruction. Table 1 summarizes the error for the different reconstruction modalities: for the isotropic matrix the 4D-kernel configuration demonstrated a decreased error compared to the 3D-kernel reconstruction (7.0 vs 8.8% for $R=5$) whereas for the anisotropic matrix an opposite behaviour can be observed (13.3 vs 9.9% for $R=5$). For the higher reduction factor $R=10$ the 3D-kernel yields superior results for both data matrices. The SNR analysis confirms the behaviour as can be seen in Fig.4: the 3D-kernel yields an SNR of 30.9 and the 4D-kernel of 19.3 with $R=5$ and 24×7 ACS lines (SNR reference = 36.5). Slightly better results can be obtained for the isotropic data reducing the kernel extension (10.2% for $bt=3$ and 8.3% for $bz=3$). However, no superior results are obtained with the anisotropic matrix.

Discussion: By including additional dimensions, especially the temporal domain, in the PEAK-GRAPPA reconstruction process, considerably improved image quality for time-resolved 3D imaging can be reached for high acceleration factors compared to conventional parallel imaging. However, the results indicate that the choice of the (multi-dimensional) GRAPPA kernel (characterized by various degrees of freedom) has a strong impact on the quality of the image reconstruction. The definition of an optimal undersampling pattern and reconstruction kernel is thus not a straightforward problem. For a symmetric data matrix, it has been demonstrated that the 4D-kernel configuration leads to better results in terms of the error behaviour. However, in a more realistic anisotropic data matrix typically used in clinical applications the different kernel configurations show an opposite behaviour. Further, using a 4D-kernel configuration yields a decreased SNR compared to the 3D-configuration. Further investigations should investigate the dependency of different coil configurations and spatial resolution on the reconstruction quality in more detail. The aim is to identify application specific kernel configurations to optimize multi-dimensional data acquisition such as 4D-cardiac breathhold imaging or 4D-flow imaging.

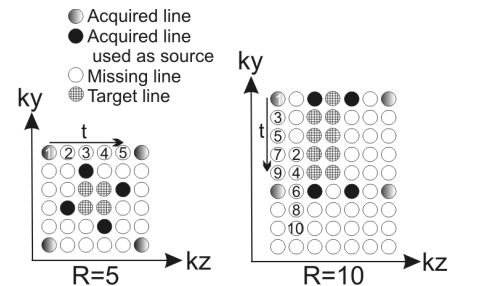


Fig.1: Optimized 3D-sampling pattern (ky, kz, t) according to Tsao et al [5] with its source and target points used for the PEAK-GRAPPA reconstruction. The pattern is shifted along the temporal domain according to the numbers. The kernel also includes target points in the temporal domain (not shown). This leads e.g. for $R=5$ to 8 source and 4 target points.

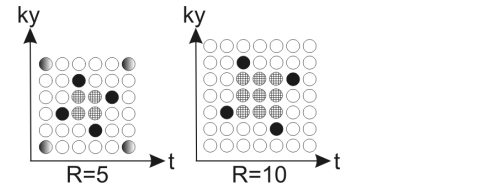


Fig.2: Kernel configurations used for the 3D-kernel reconstruction (see Methods section). The same pattern is acquired for all partitions.

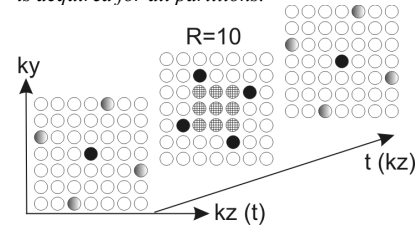


Fig.3: Alternative kernel approaches for $R=10$.

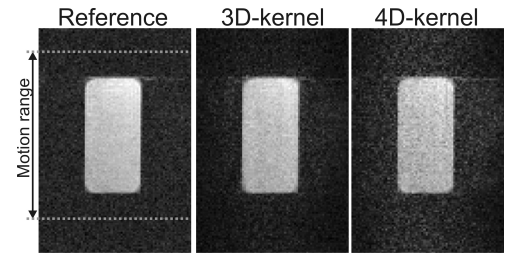


Fig.4: Images of the moving phantom showing a frame during peak velocity for the different kernel configurations (matrix= 128×40 ; $R=5$).

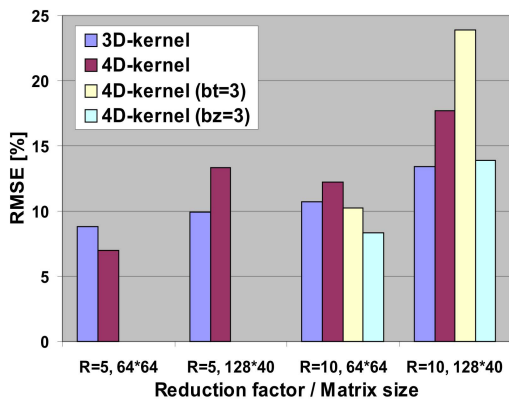


Fig.5: RMSE for the different kernel configurations, data sets, and R . 3D-kernel belongs to Fig.2, 4D-kernel to Fig.1 and 4D-kernel with $bt=3$ or $bz=3$ belongs to Fig.3

References: [1] Breuer et al. *MRM* 2006;55:549-55. [2] Tsao et al. *MRM* 2003;50:1031-42. [3] Huang et al. *MRM* 2005;54:1172-84. [4] Jung et al. *JMRI* 2008; 28:1226-32. [5] Tsao et al. *MRM* 2005; 53:1372-82.

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