

## The 2D-GRAPPA-Operator for 3D MRI

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**Introduction:** In 3D MRI, a greater scan time reduction and improved reconstruction quality of parallel imaging methods can be achieved by undersampling the data set along two spatial dimensions [1]. In this work it is shown, that the k-space reconstruction process can be broken up into two separate reconstruction processes by using the GRAPPA-Operator formalism. In this way, the k-space reconstruction can be simplified and the number of required reference lines can be reduced.

**Theory:** It has been shown that the GRAPPA-reconstruction can be reformulated as a matrix operation [2], which allows one to shift signal in k-space. For a shift from an arbitrary position  $k$  in k-space to position  $k+\Delta k$ , an appropriate set of coil weights  $\hat{G}$  has to be applied to the signal:

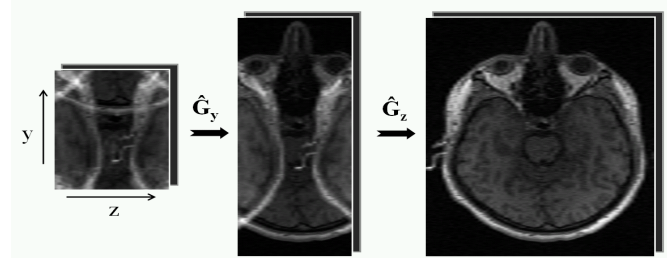
$$S(k+\Delta k) = \hat{G} \cdot S(k) \quad (1)$$

Other shifts to positions  $k+m\Delta k$  can be realized by applying the matrix  $\hat{G}$ , which is referred to as the GRAPPA-Operator,  $m$  times:

$$S(k+m\Delta k) = \hat{G}^m \cdot S(k) \quad (2)$$

In standard 2D imaging, this shift is performed along one particular direction, (phase-encoding (PE) direction). However, in 3D imaging it is beneficial to subsample the k-space along both PE and 3D direction [1]. Using the GRAPPA-Operator formalism, the reconstruction can be broken up into two separate processes. In a first step  $\hat{G}_y$  is applied  $m$  times to the signal to perform a reconstruction in  $k_y$ -direction and in the second step  $\hat{G}_z$  is applied  $n$  times to reconstruct the missing data along the  $k_z$  direction (see Figure 1).

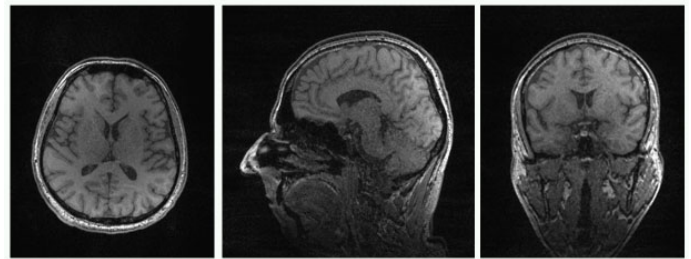
$$S(k_y+m\Delta k_y, k_z+n\Delta k_z) = \hat{G}_z^n \cdot \hat{G}_y^m \cdot S(k_y, k_z) \quad (3)$$



**Figure 1:** Using the 2D-GRAPPA-Operator, the reconstruction of 2D undersampled data (left side) can be split into two separate processes.

**Methods:** Several *in-vivo* experiments were performed on 1.5T and 3T whole body scanners (Siemens, Erlangen, Germany) using 8-channel head coils (MRI Devices, Waukesha, WI). 3D gradient echo sequences were used for head imaging. The experiments were accelerated in both the PE direction by a factor of  $R_{PE}$  and the 3D direction by a factor of  $R_{3D}$  resulting in total acceleration factors of  $R = R_{PE} \times R_{3D}$ . Fully sampled low-resolution reference data (matrix  $24 \times 64 \times 24$ ) was used to calculate the GRAPPA-Operators for shifts in PE and 3D-direction. The missing data were reconstructed using equation (3).

**Results:** In Figure 2, images from an  $R = 6$  accelerated 3D gradient experiment are shown. The reconstructions show good quality and demonstrate the successful implementation of the 2D-GRAPPA-Operator. Figure 3 shows images of an  $R = 4$  accelerated experiment, reconstructed with a reduced amount of reference data. In this example,  $5 \times (24+24)$  reference lines were used to calculate the reconstruction parameters. This is less than half of the  $24 \times 24$  lines that would typically be required for a conventional 2D-GRAPPA-reconstruction.



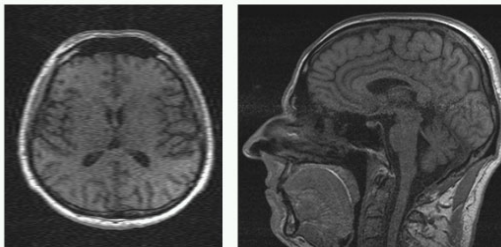
**Figure 2:** Transverse (left), sagittal (middle) and coronal (right) view of an  $R = 6$  accelerated 3D experiment with an isotropic resolution of 1.1 mm using the 3T system (FOV  $280 \times 280 \times 230$  mm<sup>3</sup>, matrix  $256 \times 256 \times 208$ , TE / TR = 5.3 / 20 ms, flip angle 25°).

**Discussion:** In this work, it has been shown that the 2D-GRAPPA-Operator can be used to simplify the k-space reconstruction process of data sets undersampled along two dimensions. With this method, no modifications of the reconstruction algorithms are necessary; algorithms for 1D reconstruction can simply be applied twice. Additionally, a significant reduction in the required number of reference lines can be achieved. In general,  $N$  reference lines are used to accurately calculate the coil weights for a 1D GRAPPA reconstruction. For a 2D-GRAPPA reconstruction, a block of  $N^2$  reference lines would be required to obtain accurate results. However, by splitting the reconstruction into two parts, one can reduce the amount of required reference data to the order of  $N+N$  k-space lines, resulting in essential time savings.

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### References:

- [1] Weiger M et al. MAGMA. 2002;14:10.
- [2] Griswold MA et al. Proc ISMRM 2003 (Toronto), #2348.



**Figure 3:** Results from an  $R = 4$  accelerated 3D experiment using the 1.5 T system (FOV  $240 \times 240 \times 192$  mm<sup>3</sup>, matrix  $256 \times 256 \times 64$ , TE / TR = 4.8 / 20 ms, flip angle 25°). In total,  $5 \times (24+24) = 240$  reference lines were used to calculate the reconstruction parameters.